



**LOWZ Zell am See**

**Salzburg**

Version 2.0

by oe3qsu





# Austrian X-Plane Design Group

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## 1. The Original

The airfield of Zell am See (ICAO: LOWZ) is an Austrian airfield in the municipal area of the town of Zell am See. On this airport, aircraft up to a maximum of 5.7 tons of total weight are allowed. At the airport, the rescue helicopter Alpin Heli 6 of the operator ÖAMTC / SHS is stationed.

In the years 1997 to 2002, the airport has been significantly redesigned and relocated total in southern direction: In 1997, the new, relocated to the south and realigned the runway 08/26 was opened, the old runway was closed. It is now partly used as a parking lot. In September 2002, the offset also south new airport building was opened along with the new air traffic areas. 2008 Expansion of the airport has been suggested on a airport for machines with up to 45 seats. But the proposal was rejected.



Approach from West

At the airport, a gliding school and several gliding clubs are located. In addition to the asphalt runway, there is a separate parallel glider airstrip (grass runway). The airfield of Zell am See is both entry point for the putative Pinzgauer walk-haul flight area in Oberpinzgau as well as for "Leewellenflüge" on the main Alpine ridge.

(Quelle: [http:// http://de.wikipedia.org](http://http://de.wikipedia.org))



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(Quelle: <http://www.lolg.at>)

## 2. The Scenery

The scene is based on publicly available information and maps. All objects were completely rebuilt.

The package includes night textures and realistic lighting (X-Plane 10, 11 only).

### Charts

are included in this package.

To use the PCL function, either a plane with standby ADF2 or the LUA script on <http://www.x-plane.at/drupal/node/247> is required.

## 3. Funktionen (Zusammenfassung)

- Photorealistic scenery
- Compatible to "OSM+autogen" or. "Osm\_Austria\_beta4.1" by PilotBalu
- various buildings in the surroundings
- Realistic ground texture on the airport area and in the environment
- Ramps, taxiways, runways, etc. conform to the Charts
- openable hangar doors (with [HangarOps Package](#))
- PCL (Pilot Controlled Lights)
- Night textures and realistic lightning \*)
- ATC-Taxilines for AI-Traffic \*)

\*) X-Plane 10, 11 only!



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### 4. Installation

Just copy the folder " LOWZ Zell am See 2.0 " in the compressed file after unpacking in the "Custom Scenery" - folder.

directory structure:

```
<X-Plane-Verzeichnis>/  
    Custom Scenery /  
        LOWZ Zell am See 2.0 /  
            Earth nav data and others)
```

and restart X-Plane.

For the operation of the hangar doors the addon "HangarOps Package" from BlueSideUpBob is needed (see Credits).

If the PCL function should be used via the LUA script, the script has to be copied to the "Scripts" folder in the directory "FlyWithLUA".

### 5. Recommended settings

To visualize all light effects, HDR should be activated. The higher the settings for "texture resolution" and "airport detail" the better the quality of the scenery but the more affect on the FPS ratio.

### 6. Erforderliche Software

X-Plane® Version 11.10+, 10.25+ oder 9.7

### 7. Comments for the X-Plane 9 version

Unfortunately some functions of the scenery must be disabled for X-Plane 9 and therefore it will not look like on the pictures which where taken with X-Plane 10.25.

### 8. Used Libraries

none



## 9. Hangar doors

The doors of the hangar can be opened and closed with the following key-codes of the STMA HangarOps-Plugin.



Heli-Hangar Wucher



Hangars Main Apron



Hangars Sailplanes

## 10. Recommended addons

Although the scenery will work without any addons, we recommend to use the following ones for the whole experience (pictures taken with addons installed):

OSM Europe osm+autogen by PilotBalu,

Download from: [http://simheaven.com/?page\\_id=23](http://simheaven.com/?page_id=23)

to have streets and buildings from OSM and autogen where is no coverage of such data.

**or**

Osm Austria beta43.1 by PilotBalu

Download from: <http://simheaven.com/experimental/>

HD Mesh Scenery v2 by alpilotx

Download from: <http://www.alpilotx.net/downloads/x-plane-10-hd-scenery-mesh-v2/>

Europe Library von LyAvain,

Download from: [http://simheaven.com/?page\\_id=14](http://simheaven.com/?page_id=14)

to see European instead of US buildings.

## 11. Credits

LAMINAR RESEARCH®

Ben Supnik

marginal

BlueSideUpBob

uwespeed

leovox01

X-Plane®

[WED](#) (Version 1.2.1r3 verwendet)

[Sketchup-Plugin](#)

[HangarOps Package](#)

Cars

Maintenance Equipment



## Austrian X-Plane Design Group

### 12. Betatester-Team

DanielMan, greuff, PAA196, PetJedi, grissley, kalle  
alle Mitglieder der AXDG.

### 13. License terms

This scenery is freeware and stays in the possession of the developer/s. Upon installation of the freeware the user accepts the terms of use. It is not allowed to upload the scenery or parts of it to other websites without the explicit permission in writing of the developer/s. Furthermore it is forbidden to use the scenery or parts of it on a commercial basis without the explicit permission in writing of the developer/s. Changes and modifications for the private use are allowed. But it is not allowed to share such changed or modified versions without the explicit written permission from the developer/s.

Apart from that the respective terms of copyright law are applicable.

The developer/s are not responsible for any malfunctions or possible failures of hard- or software in connection with this scenery. Under

<http://forum.aerosoft.com/index.php?/forum/621-freeware/> the developer/s are available for questions or remarks regarding this scenery but cannot give the guarantee that this scenery will work on all computer systems.

Have fun with arrivals and departures in Zell am See

*oe3gsu, Gerhard*

