



**LOKL / LOKQ**  
**Lienz - Nikolsdorf**

**Osttirol**

Version 2.0

by oe3gsu



# Austrian X-Plane Design Group

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# Austrian X-Plane Design Group

## 1. The Original



Copyright © Anton Wildberger

(picture-source: <http://www.wildbergair.com/>)

The airfield Lienz-Nikolsdorf is an Austrian airfield near the capital district Lienz East-Tyrol in the community Nikolsdorf. It is the only airfield (with the exception of two heliports in Lienz and Matri) in East-Tyrol. The airfield is located on the B 100th

### Air-Rescue

The air base Lienz-Nikolsdorf was founded under the name of Martin 6, of the Federal Ministry of the Interior in October 1986. The main tasks of this base were police duties and the air ambulance. On 1 January 2001, the Christophorus flight rescue association ÖAMTC took over through a assistance contract with the Federal Ministry of the Interior and the base so that the emergency helicopter service in East-Tyrol and Upper Carinthia. The police duties of Martin 6 was taken from the air base Klagenfurt. In the summer of 2003, the base was completely rebuilt.

(source: [http://de.wikipedia.org/wiki/Flugplatz\\_Lienz-Nikolsdorf](http://de.wikipedia.org/wiki/Flugplatz_Lienz-Nikolsdorf))



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## 2. The scenery

The scene is based on publicly available information and pictures that were taken by Johannes F. in October 2014 and made available.

All objects were completely rebuilt.

The scenery includes night textures and realistic lighting (Only X-Plane 10, 11).

### charts

are included in the scenery.

## 3. Functions (summary)

- Photorealistic Scenery
- Compatibel to OSM+autogen V6.0 from PliotBalu
- Realistic Groundtextures at he airport
- Parkpositions, Taxiways, Runways, ... conform to the Charts
- Aircrafts at the apron
- realistic Markings at the apron and the taxiways
- various buildings in the area
- nighttextures
- realistic lighting \*)
- ATC-Taxilines for AI-Traffic \*)

\*) X-Plane 10, 11 only!

## 4. Installation

Just copy the folder "LOKL Lienz 2.0" in the compressed file after unpacking in the "Custom Scenery" - folder

### directory structure:

... / Custom Scenery /  
LOKL Lienz 2.0 /  
Earth nav data and others

and restart X-Plane.



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### 5. Recommended settings

To visualize all light effects, HDR should be activated. The higher the settings for "texture resolution" and "airport detail" the better the quality of the scenery but the more affect on the FPS ratio.

### 6. Required Software

X-Plane® Version 11.11+, 10.30+ or 9.7

### 7. Used Libraries

none

### 8. Recommended addons

Although the scenery will work without any addons, we recommend to use the following ones for the whole experience (pictures taken with addons installed):

OSM Europe osm+autogen by PilotBalu,

Download: [http://simheaven.com/?page\\_id=23](http://simheaven.com/?page_id=23)

to have streets and buildings from OSM and autogen where is no coverage of such data.

or

Osm Austria beta6.0 by PilotBalu

Download: <http://simheaven.com/experimental/>

HD Mesh Scenery v2 by alpilotx

Download: <http://www.alpilotx.net/downloads/x-plane-10-hd-scenery-mesh-v2/>

Europe Library von LyAvain,

Download: [http://simheaven.com/?page\\_id=14](http://simheaven.com/?page_id=14)

to see European instead of US buildings.

### 9. Credits

LAMINAR RESEARCH®

Ben Supnik

marginal

uwespeed

Johannes F.

X-Plane®

[WED](#) (Version 1.6.1 verwendet)

[Sketchup-Plugin](#)

European vehicles

Photos



## Austrian X-Plane Design Group

### 10. Betatester-Team

DanielMan, greuff, PAA196, PetJedi, grissley, kalle, merlin  
alle Mitglieder der AXDG.

### 11. License terms

This scenery is freeware and stays in the possession of the developer/s. Upon installation of the freeware the user accepts the terms of use. It is not allowed to upload the scenery or parts of it to other websites without the explicit permission in writing of the developer/s. Furthermore it is forbidden to use the scenery or parts of it on a commercial basis without the explicit permission in writing of the developer/s. Changes and modifications for the private use are allowed. But it is not allowed to share such changed or modified versions without the explicit written permission from the developer/s.

Apart from that the respective terms of copyright law are applicable.

The developer/s are not responsible for any malfunctions or possible failures of hard- or software in connection with this scenery. Under <http://forum.aerosoft.com/index.php?forum/621-freeware/> the developer/s are available for questions or remarks regarding this scenery but cannot give the guarantee that this scenery will work on all computer systems.

Have fun with arrivals and departures in Lienz

*oe3gsu, Gerhard*

