



LOJK

Heliport Kaltenbach

Tyrol

Version 2.0

by oe3gsu



Austrian X-Plane Design Group

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1. The original

The Schider Helicopter Service or shortly SHS was founded in 1992 as required airlines to give priority load and transport flights for Cottages in Lower Tyrol and Salzburg's Pinzgau region were carried out by Heliport in Waidring. In the winter seasons began casually with rescue flights for injured skier from the surrounding ski areas.

In 1995, the company philosophy has changed fundamentally, from now on, the focus was placed on rescue flights. All year now flew "Heli 1" to emergencies in the winter seasons, another emergency helicopter was "Heli 2" busy to provide relief.



In 2000 was negotiated after failed talks between Christophorus Air Rescue Team and the Red Cross Kufstein a rescue helicopter for the district with Schider Helicopter Service on the establishment of its own ambulance helicopter.

This heliport is the location of "Heli4", an EC 135 T1.

ICAO:	LOJK
GPS-Data:	N 47° 17.17' 11° 52.67'
Frequency:	123,10 MHz

(Quelle: <http://www.bergrettung.at/Schider-Helicopter-Service.577.0.html>)
(Quelle: <http://www.notarzthelicopter.at/web/html/kaltenbach.php>)



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2. The Scenery

The scene is based on publicly available information and pictures. All items have been newly created.

The scenery includes night textures and realistic lighting (Only X-Plane 10, 11).

Charts

not available

3. Functions (summary)

- Photorealistic Scenery
- Compatible to OSM+autogen V6.0 from PilotBalu
- Realistic Groundtextures at the airport
- Parkpositions, Taxiways, Runways, ... conform to the Charts
- realistic Markings at the apron and the taxiways
- various buildings and structures in the area
- nighttextures
- realistic lighting *)

*) X-Plane 10, 11 only!

4. Installation

Just copy the folder "LOJK Heliport Kaltenbach 2.0" in the compressed file after unpacking in the "Custom Scenery" - folder.

directory structure:

```
<X-Plane-Folder>/
  Custom Scenery /
    LOJK Heliport Kaltenbach 2.0 /
      Earth nav data and others)
```

and restart X-Plane.



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5. Recommended settings

To visualize all light effects, HDR should be activated. The higher the settings for "texture resolution" and "airport detail" the better the quality of the scenery but the more affect on the FPS ratio.

6. Required Software

X-Plane® Version 11.11+, 10.45+ or 9.7

7. Used Libraries

none

8. Recommended addons

Although the scenery will work without any addons, we recommend to use the following ones for the whole experience (pictures taken with addons installed):

OSM_Europe_osm+autogen by PilotBalu,

Download: http://simheaven.com/?page_id=23

to have streets and buildings from OSM and autogen where is no coverage of such data.

or

Osm_Austria_beta6.0 by PilotBalu

Download: <http://simheaven.com/experimental/>

HD Mesh Scenery v2 by alpilotx

Download: <http://www.alpilotx.net/downloads/x-plane-10-hd-scenery-mesh-v2/>

Europe_Library von LyAvain,

Download: http://simheaven.com/?page_id=14

to see European instead of US buildings.

9. Credits

LAMINAR RESEARCH®

Ben Supnik

marginal

uwespeed

X-Plane®

[WED](#) (Version 1.6.1 verwendet)

[Sketchup-Plugin](#)

European vehicles



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10. Betatester-Team

all members of AXDG.

11. License terms

This scenery is freeware and stays in the possession of the developer/s. Upon installation of the freeware the user accepts the terms of use. It is not allowed to upload the scenery or parts of it to other websites without the explicit permission in writing of the developer/s. Furthermore it is forbidden to use the scenery or parts of it on a commercial basis without the explicit permission in writing of the developer/s. Changes and modifications for the private use are allowed. But it is not allowed to share such changed or modified versions without the explicit written permission from the developer/s.

Apart from that the respective terms of copyright law are applicable.

The developer/s are not responsible for any malfunctions or possible failures of hard- or software in connection with this scenery. Under <http://forum.aerosoft.com/index.php?/forum/621-freeware/> the developer/s are available for questions or remarks regarding this scenery but cannot give the guarantee that this scenery will work on all computer systems.

Have fun with arrivals and departures in Kaltenbach

oe3gsu, Gerhard

