



LOGW Unterfladnitz/Weiz

Styria

Version 2.0

by DanielMan



Austrian X-Plane Design Group

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1. The example

The Airfield LOGW Unterfladnitz/Weiz is located approx. 5km south-east of Weiz between the *Rechberg Bundesstraße* B64 and the railway of Styrian State Railway Company. ASKÖ Aviation Sport Club Weiz is operating the airfield, which is used by small single engine fixed wing aircrafts, gliders and helicopters up to 2t max weight.



2. The Scenery

The Scenery is based on fotos, which I have taken, with the friendly permission of the groundkeeper, during the rebuild of the gras strip. The objects are build bis SketchUp® and exported with SU2XPlane Plug-In from marginal.

Airstrip Informations

can by found here: <http://www.vacc-austria.org/?page=content/airportinfo&icao=LOGW> or direct on the homepage of the ASKÖ Aviation Sport Club Weiz: <http://www.logw.at/>

There is now lighting included in this version!

3. Airfield Overview





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4. Functions (summary)

- Photorealistic scenery
- Compatible to OSM+autogen from PliotBalu
- Realistic ground texture on the airport area
- Different buildings in the vicinity
- openable hangar doors and gates (with [HangarOps Package](#)) *)
- Night textures and realistic lightning *)
- ATC taxilines for AI traffic *)

*) X-Plane 10, 11 only!

5. Installation

Just copy the folder " LOGW Unterfladnitz 2.0" in the compressed file after unpacking in the "Custom Scenery" - folder.

directory structure:

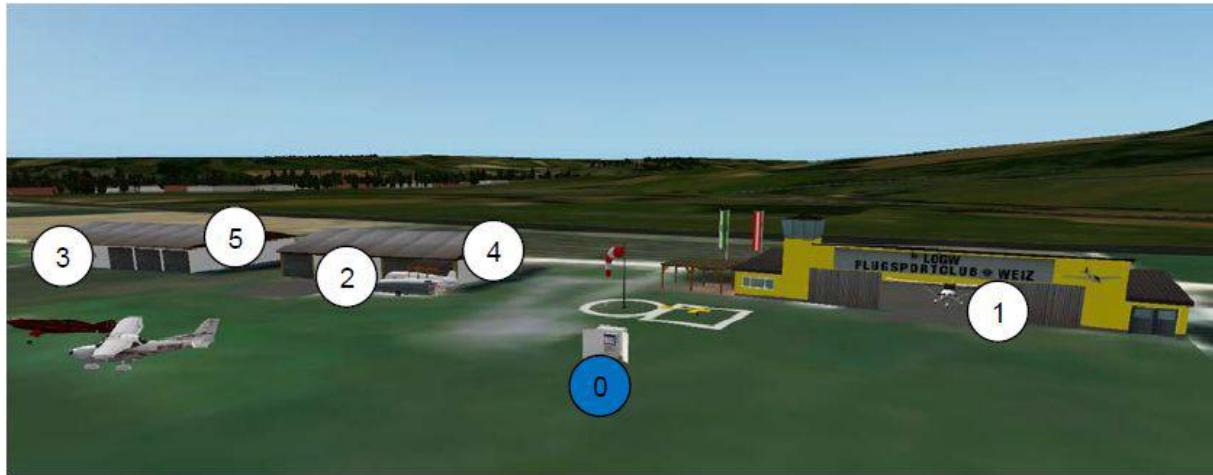
```
<X-Plane-folder>/  
  Custom Scenery /  
    LOGW Unterfladnitz 2.0/  
      Earth nav data and others)
```

and restart X-Plane.

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6. Hangar-doors & Fuel Station

There are 3 hangars located at the airfield and a refueling station as well. The doors are moveable with the Hangar Ops Plug-In. Keycodes see below



If the fuel station door (Code "0") is open you are able to refuel your aircraft with the LUA script automatically.

7. Recommended settings

To visualize all light effects, HDR should be activated. The higher the settings for "texture resolution" and "airport detail" the better the quality of the scenery but the more affect on the FPS ratio.

8. Necessary software

X-Plane® Version 11.10+, 10.25+ oder 9.7

9. Comments for the X-Plane 9 version

Unfortunately some functions of the scenery must be disabled for X-Plane 9 and therefore it will not look like on the pictures which where taken with X-Plane 10.25.



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10. Libraries used

none

11. Empfohlene Addons

Although the scenery will work without any addons, we recommend to use the following ones for the whole experience (pictures taken with addons installed):

OSM Europe osm+autogen by PilotBalu.

Download: http://simheaven.com/?page_id=23

to have streets and buildings from OSM and autogen where is no coverage of such data.

Europe Library from LyAvain.

Download: http://simheaven.com/?page_id=14

to see European instead of US buildings.

TAXI-HD Enhancement Pack from PierreLvx:

Download: <http://forums.x-plane.org/index.php?app=downloads&showfile=19539>

to have taxi signs in higher definition.

FlywithLua by Carsten Lynker, for the refueling function

Download: <http://forums.x-plane.org/index.php?app=downloads&showfile=17468>

12. Credits

LAMINAR RESEARCH®	for X-Plane®
Ben Supnik	for WED (Version 1.6.1 verwendet)
marginal	for his Sketchup-Plugin
Shade Tree Micro	for his " HangarOps Package "
uwespeed	for "European vehicles (static) v1.01"
vonhinx	for "Glider Box Trailer Objects"

13. Betatester-Team

oe3gsu, greuff, PAA196, PetJedi, grissley, davewing
all members of AXDG.



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14. License terms

This scenery is freeware and stays in the possession of the developer/s. Upon installation of the freeware the user accepts the terms of use. It is not allowed to upload the scenery or parts of it to other websites without the explicit permission in writing of the developer/s. Furthermore it is forbidden to use the scenery or parts of it on a commercial basis without the explicit permission in writing of the developer/s. Changes and modifications for the private use are allowed. But it is not allowed to share such changed or modified versions without the explicit written permission from the developer/s.

Apart from that the respective terms of copyright law are applicable.

The developer/s are not responsible for any malfunctions or possible failures of hard- or software in connection with this scenery. Under <http://www.x-plane.at/drupal/forum> the developer/s are available for questions or remarks regarding this scenery but cannot give the guarantee that this scenery will work on all computer systems.

Have fun with arrivals and departures in Unterfladnitz

Daniel, DanielMan

