



# **LOGR KH Oberwart**

## **Pannonia**

Version 2.0

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# Austrian X-Plane Design Group

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## 1. The Original



The hospital was founded in 1911. In 1976 a decision was made to build a hospital with special treatment for southern Pannonia, generous renovations and new buildings took place. The last building project followed in the years 1981, 1985 and 1993. Today the Oberwart hospital holds over 349 beds.

In addition to the standard hospital departments, such as surgery, gynecology, obstetrics, and internal medicine, there are also areas of pediatrics, neurology, trauma surgery and urology. Institutions, such as anesthesiology and intensive care, a central X-ray Institute with magnetic resonance imaging, computer tomography, a Department of Pathology and an expert focus ENT are also available.

(Source: <http://www.krages.at/Historische-Entwicklung.183.0.html>)

## 2. The Scenery

The scenery is based on open for public information and maps. The objects were completely rebuilt. The package includes night textures and realistic lighting (X-Plane 10, 11 only).

### Charts

not available.



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### 3. Functions (summary)

- Photorealistic scenery
- Different buildings on the premises of the hospital
- Night textures and realistic lightning \*)

\*) X-Plane 10, 11 only!

### 4. Installation

Just copy the folder "LOGR KH Oberwart 2.0" in the compressed file after unpacking in the "Custom Scenery" - folder.

#### directory structure:

```
<X-Plane-folder>/
  Custom Scenery /
    LOGR KH Oberwart 2.0/
      Earth nav data and others)
```

and restart X-Plane.

### 5. Recommended settings

To visualize all light effects, HDR should be activated. The higher the settings for "texture resolution" and "airport detail" the better the quality of the scenery but the more affect on the FPS ratio.

### 6. Necessary software

X-Plane® Version 11.10+, 10.25+ oder 9.7

### 7. Comments for the X-Plane 9 version

Unfortunately some functions of the scenery must be disabled for X-Plane 9 and therefore it will not look like on the pictures which where taken with X-Plane 10.25.



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### 8. Libraries used

none

### 9. Recommended Addons

Although the scenery will work without any addons, we recommend to use the following ones for the whole experience (pictures taken with addons installed):

OSM Europe osm+autogen by PilotBalu.

Download: [http://simheaven.com/?page\\_id=23](http://simheaven.com/?page_id=23)

to have streets and buildings from OSM and autogen where is no coverage of such data.

Europe Library from LyAvain.

Download: [http://simheaven.com/?page\\_id=14](http://simheaven.com/?page_id=14)

to see European instead of US buildings.

TAXI-HD Enhancement Pack from PierreLvx:

Download: <http://forums.x-plane.org/index.php?app=downloads&showfile=19539>

to have taxi signs in higher definition.

### 10. Credits

LAMINAR RESEARCH®	for X-Plane®
Ben Supnik	for <a href="#">WED</a> (Version 1.6.1 verwendet)
marginal	for his <a href="#">Sketchup-Plugin</a>
Cami de Bellis	for her "Cars"

### 11. Betatester-Team

all members of AXDG.



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### 12. License terms

This scenery is freeware and stays in the possession of the developer/s. Upon installation of the freeware the user accepts the terms of use. It is not allowed to upload the scenery or parts of it to other websites without the explicit permission in writing of the developer/s. Furthermore it is forbidden to use the scenery or parts of it on a commercial basis without the explicit permission in writing of the developer/s. Changes and modifications for the private use are allowed. But it is not allowed to share such changed or modified versions without the explicit written permission from the developer/s.

Apart from that the respective terms of copyright law are applicable.

The developer/s are not responsible for any malfunctions or possible failures of hard- or software in connection with this scenery. Under <http://www.x-plane.at/drupal/forum> the developer/s are available for questions or remarks regarding this scenery but cannot give the guarantee that this scenery will work on all computer systems.

Have fun with arrivals and departures at the KH Oberwart

*Peter, PetJedi*

