



**LODL  
Heliport  
Business Center Leitner**

Version 1.0

by oe3gsu



# Austrian X-Plane Design Group

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## 1. The Original

The heliport in Kirchberg/Raab is operated by the company Helmut LEITNER:



ICAO:	LODL
Frequency:	130,65 MHz
Koordinates:	N 46°58'07"
	E 015°47'56"
Height:	305m über MSL
Approach/Departure:	Anflug: 26
	Abflug: 08
Fuel:	Jet A1

**Flugplatzbetriebsleiter – Einsatzleiter: Capt. HELMUT LEITNER**

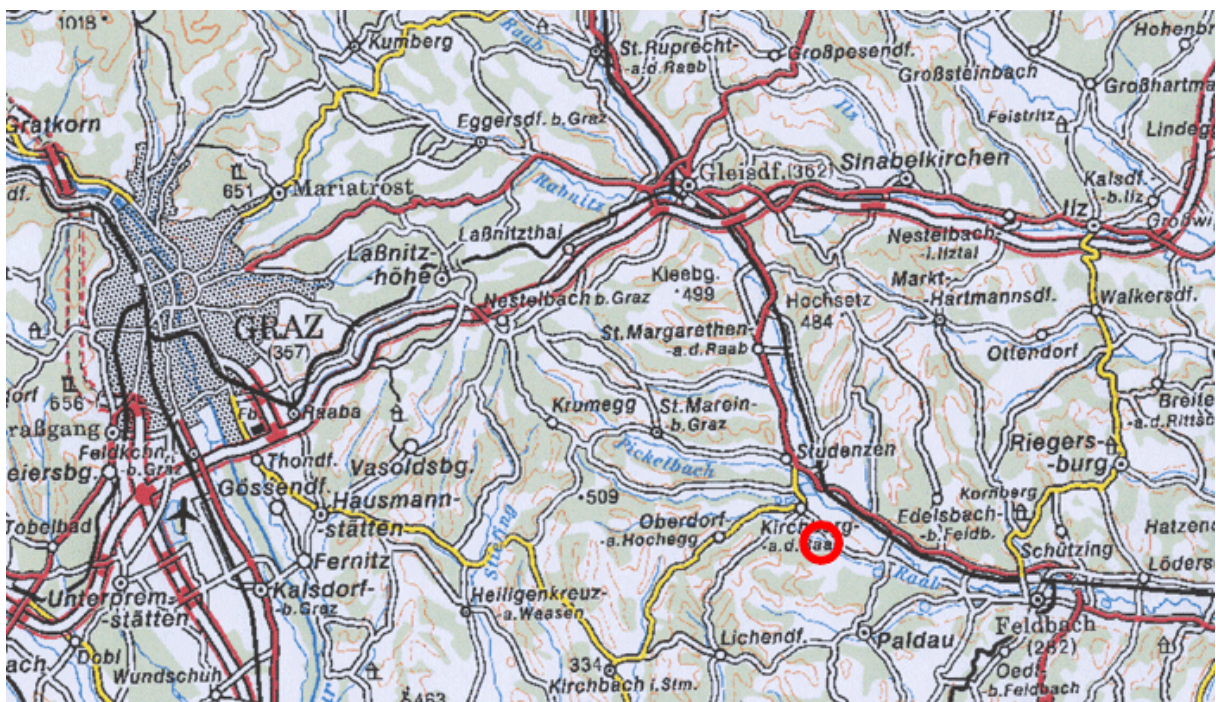
(Quelle: <http://members.aon.at/helmutleitner/heliport.html>)

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## 2. The scenery

The scene is based on publicly available information and pictures.  
 All buildings have been completely rebuilt.  
 The scenery includes night textures and realistic lighting (Only X-Plane 10).

### Charts



## 3. Functions (summary)

- Photorealistic Scenery
- Compatibel to OSM+autogen V6.0 from PliotBalu
- realistic ground textures at the Heliport and the surrounding
- realistic lighting of the Helipad
- realistic Markings at the Heliport and the apron
- nighttextures
- realistic lighting \*)

\*) X-Plane 10+ only!



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### 4. Installation

Just copy the folder " LODL Business Center Leitner 1.0" in the compressed file after unpacking in the "Custom Scenery" - folder.

#### directory structure:

```
<X-Plane-Verzeichnis>/  
    Custom Scenery /  
        LODL Business Center Leitner 1.0/  
            Earth nav data and others)
```

and restart X-Plane.

### 5. Recommended settings

To visualize all light effects, HDR should be activated. The higher the settings for "texture resolution" and "airport detail" the better the quality of the scenery but the more affect on the FPS ratio.

**"runways follow terrain contours" has to be OFF!**

### 6. Required Software

X-Plane® Version 10.45+ or 9.7

### 7. Used Libraries

none



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### 8. Recommended addons

Although the scenery will work without any addons, we recommend to use the following ones for the whole experience (pictures taken with addons installed):

OSM Europe osm+autogen by PilotBalu,

Download: [http://simheaven.com/?page\\_id=23](http://simheaven.com/?page_id=23)

to have streets and buildings from OSM and autogen where is no coverage of such data.

or

Osm Austria beta6.0 by PilotBalu

Download: <http://simheaven.com/experimental/>

HD Mesh Scenery v2 by alpilotx

Download: <http://www.alpilotx.net/downloads/x-plane-10-hd-scenery-mesh-v2/>

Europe Library von LyAvain,

Download: [http://simheaven.com/?page\\_id=14](http://simheaven.com/?page_id=14)

to see European instead of US buildings.

### 9. Credits

LAMINAR RESEARCH®

Ben Supnik

marginal

uwespeed

X-Plane®

[WED](#) (Version 1.2.1r3 verwendet)

[Sketchup-Plugin](#)

Cars



## Austrian X-Plane Design Group

### 10. Betatester-Team

all members of AXDG.

### 11. License terms

This scenery is freeware and stays in the possession of the developer/s. Upon installation of the freeware the user accepts the terms of use. It is not allowed to upload the scenery or parts of it to other websites without the explicit permission in writing of the developer/s. Furthermore it is forbidden to use the scenery or parts of it on a commercial basis without the explicit permission in writing of the developer/s. Changes and modifications for the private use are allowed. But it is not allowed to share such changed or modified versions without the explicit written permission from the developer/s.

Apart from that the respective terms of copyright law are applicable.

The developer/s are not responsible for any malfunctions or possible failures of hard- or software in connection with this scenery. Under <http://forum.aerosoft.com/index.php?forum/621-freeware/> the developer/s are available for questions or remarks regarding this scenery but cannot give the guarantee that this scenery will work on all computer systems.

Have fun with arrivals and departures in Kirchberg/Raab

*oe3gsu, Gerhard*

